

Sample Verbal Problem

KEEP IN MIND...

Spontaneous Problems are meant to keep teams on their toes, so there is **no guaranteed format**. But below is a sample of something different that you could see; actual rules will vary. The key is to coach your team to listen to/read the rules that are given in the problem statement!!!

- Team will be told *"This is a verbal problem."* OR *"This is a verbal problem that includes some writing."*
- Problem statement will give a time limit to think and a time limit to respond.
- Each team member will be given paper and pencil to jot down ideas that can be used during think time, but may not be shared.
- Team may or may not be allowed to collaborate during think time.
- Each team member will also be given a set of score cards with different scoring values on each card (see sample set of cards below).
- For response time, team will take turns giving answers.
- Before giving an answer, participant will choose a score card they want to use for the answer they are about to give. The smaller value on the card would be awarded for a common response and the higher value would be awarded for a creative response. Therefore, if they feel the answer they are about to give is a very creative answer, they should choose a score card with higher values; if it is a less creative answer, they should choose a score card with smaller values. Each score card can only be used once (per participant); i.e. if each participant is given 6 score cards, there will be 30 total maximum responses for the entire team allowed during the response time.

Sample set of score cards:

COMMON 1	CREATIVE 2
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COMMON 2	CREATIVE 4
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COMMON 3	CREATIVE 6
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COMMON 4	CREATIVE 8
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COMMON 5	CREATIVE 10
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COMMON 6	CREATIVE 12
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